

PHASE 2 DESIGN & TEST

Solutions Prototype Canvas

Effort ●●●●●

Objective

To develop a solutions prototype canvas for each of the prototypes.



Time needed

3–4 hours



Participants

Design and research team

How to use this tool

The solutions prototype canvas is a structured tool designed to guide you in creating effective prototypes. Use this canvas to outline the key processes that your team can use to define the format and structure of their prototypes.

1. **Complete the value proposition statement.** There may be more than one, given different actors who will benefit from the solution.
2. **Determine what behavior changes you want to test for.** These should align with what you determined during the Define Phase.
3. **Describe the solution.** Use the description from your concept development canvas to describe the solution.
4. **List the key features and functions.**
5. **Identify the prototype format.** What form will the prototype take?
6. **Think about other considerations.** What are the inputs needed to make your prototype a reality? Who needs to be involved and at what point in time?
7. **Consider the assumptions you need to test.**
8. **Complete this template for each prototype.**

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<p>CORE VALUE PROPOSITION</p>	<p>DESCRIPTION OF SOLUTION</p>	<p>PROTOTYPE FORMAT</p>
<p><i>Complete the value proposition statement. There may be more than one, given different actors who will benefit from the solution.</i></p>	<p><i>Use the description from your concept development canvas!</i></p>	<p><i>What form will the prototype take?</i></p>
<p>WHAT CHANGE DO WE WANT TO TEST FOR?</p>	<p>KEY FEATURES AND FUNCTIONS</p>	<p>PROTOTYPE CONSIDERATIONS</p>
		<p><i>Inputs? Who will be involved? When?</i></p>
	<p>ASSUMPTIONS TO TEST</p>	

Citations

ThinkPlace. (n.d.). *ThinkPlace Design 101: Prototyping* [Unpublished document].